



Richard Robinson
Incredible Machine

Also known as a Rube Goldberg Machine, or a Chain Reaction, the machine is created by visitors swarming over the strange kit they find. The idea is simply to send a signal around the room/space. In the process the participants learn about friction, force, momentum, mass, levers, pulleys and gravity.



Dr Sparks & Miss Electra - Tim Cockerill

The 'Electric Act', in various forms dates back over 150 years and was developed in the heyday of electrical showmanship. As a contemporary performance-piece, the electric act blurs the boundaries between showmanship, art, and science. Miss Electra will be charged with thousands of volts of electricity but still she survives! She lights fluorescent bulbs at her fingertips and ignites a fire torch with her tongue. She can pop corks from bottles with an electrified flash as the strange fluence travels through her body. What's more, brave volunteers from the audience can attempt to take objects from Miss Electra's hand but are unable to do so due to her electrified aura.



Search Party

will offer a Pinhole Photography Portrait service. Using a range of DIY dressing up costumes, participants will sit for a portrait dressed as homemade versions of their favourite scientists, aliens, intergalactic heroes or their own made-up Sci-fi characters. Portraits will be displayed throughout the day and given as gifts to each participant at the end of the fete. Sit still, let your guard down and think about who you want to become.



Seth Kriebel

The Unbuilt Room is a performance-game exploring how places create memories... and how memories create places. A performer guides players through a virtual world, exploring strange rooms and solving puzzles without leaving their chairs. An extraordinary experience inspired by artificial intelligence, science fiction and virtual reality.



Troublemaker Theatre

Making a paper aeroplane is the best way to make a piece of A4 paper travel the furthest - true or false? Hosts Ginger & Roger will guide you through how to make your paper travel the furthest. Sling, catapult, make a ball and throw it or classic paper plane. Scoreboards will keep track of aerodynamic champions throughout the day. Visitors will be provided with facts and information about basic aerodynamics and the progression of aeroplane design.



The Wind Ups DJs will be bringing their hybrid clockwork gramophone decks to play some authentic 78 rpm gramophone records.

Audience members will also have the chance to look at the internal mechanism of a clockwork gramophone and hear about the process of making shellac. You'll never believe where it comes from! Please bring 1 or 2 of your favourite 78 rpm gramophone's to be played. Hear your record amplified by their modern tone arm and diamond stylus cut to play gramophone records.

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